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Aspects of the invention pertain to pseudo-random number generators. In particular, aspects of the invention relate to combining a plurality of pseudo-random number generators into a combined pseudo-random number generator, such that the combined pseudo-random number generator has better statistical properties than its constituent pseudo-random number generators.

Random number generators and pseudo-random number generators have many practical applications, such as for encrypting digital computer messages and for performing simulations. Pseudo-random number generators are generally constructed using an algorithm that, in some cases, can be inferred by observing the output over a period of time.

Attempts have been made to combine pseudo-random number generators; however, such attempts have typically yielded a combined pseudo-random number generator having worse statistical properties than its constituent components. For example, one prior art combined pseudo-random number generator uses a first pseudo-random number generator to populate a table of numbers, such as, one hundred numbers or a thousand numbers, or any quantity of numbers. A second pseudo-random number generator is used to generate indexes to the table populated by the first pseudo-random number generator. As numbers are selected from the table of numbers, the used entries are replenished by numbers generated by the first pseudo-random number generator. Using such a technique, a

combined random number generator with a very large cycle is produced; however, the combined pseudo-random number generator has worse statistical properties than the constituent pseudo-random number generators. For example, there may be more correlation among the random numbers produced by the combined pseudo-random number generator than among the random numbers produced by its constituent parts, or the combined pseudo-random number generator may tend to have more repeated patterns than the numbers produced by its constituent parts.

Consequently, there is a need to provide a random-number generator having improved statistical properties to meet the need for improved encryption and simulation among other things.

#### SUMMARY OF THE INVENTION

A method and an apparatus are provided for combining a plurality of random number generators into a combined random number generator. The outputs of the plurality of generators are interleaved into a combined stream of random numbers selected from each of the plurality of random-number generators. A value of  $x$  is calculated by each of the random number generators. Each of the values of  $x$  is mapped to a respective arrival time  $t$  for each of the random number generators. One of the random number generators having an earliest respective arrival time  $t$  is determined. A random number based on the arrival time  $t$  is generated.

#### BRIEF DESCRIPTION OF THE DRAWINGS

Figure 1 shows an example of a prior art mixing of traffic streams;

Figures 2 through 4 illustrate an embodiment of the invention forming a combined random number generator from  $n$  constituent random number generators;

Figures 5A and 5B are a flowchart for explaining processing in an embodiment of the invention; and

Figure 6 shows an example of an apparatus for a combined random number generator.

## DETAILED DESCRIPTION OF THE INVENTION

Queuing theorists and traffic engineers typically base analysis on an assumption that arrivals of events are distributed according to a Poisson process in time. This reflects the fact that not only is the mathematics involved particularly manageable, but also the assumption often reflects reality. Typically, when many traffic streams are mixed, a resulting stream is assumed to conform to the Poisson distribution. This fact has been used for models regarding telecommunications, vehicular traffic, faults in a system, and so forth. The present invention applies similar techniques to create a random number generator.

Figure 1 shows an example of this mixing of many traffic streams. Here,  $n$  independent event streams or traffic streams,  $S_1$ - $S_n$ , merge into a common stream 102. The resulting stream conforms more to a Poisson distribution as a value of  $n$  increases. When the inter-arrival times for the individual streams conform to Poisson distributions, the inter-arrival time of the combined stream 102 is Poisson for all  $n$  streams. When the inter-arrival times of the individual streams nearly conform to the Poisson

distribution, the inter-arrival time of the resulting stream becomes Poisson distributed for a small value of  $n$ .

An embodiment of the combined pseudo-random number generator (CPRNG) approximates Poisson streams using individual independent pseudo-random number generators (PRNGs) which are combined to form a closely approximate Poisson stream. Uniformly distributed random numbers are then extracted from the stream.

There are many ways of expressing Poisson arrivals. One way of expressing Poisson arrivals is in terms of the distribution of inter-arrival times, that is, the times between successive arrivals. For example, using a Poisson process, the probability  $p$  of having  $t$  seconds between adjacent arrivals is:

$$p = \lambda e^{-\lambda t} \quad \text{[EQUATION 1]}$$

where  $\lambda$  is an average arrival rate.

Figure 2 illustrates an embodiment of the invention 200 in which  $n$  random number generators (RNG's) 201, 202, 204, 206 each generate a respective value of  $x$ . Figure 2 shows each random number generator generating its first respective value of  $x$ . RNG#1 generates  $x_1^1$ , the first value of  $x$  for RNG#1, RNG#2 generates  $x_1^2$ , the first value of  $x$  for the RNG#2, RNG# $i$  generates  $x_1^i$ , the first value of  $x$  for RNG# $i$ , and so on, until all  $n$  random number generators have generated a respective value of  $x$ .

Each respective value of  $x$  is input to a respective converter 208 which converts a value of each respective  $x$  to a next arrival time. For example  $x_1^1$  is converted to  $t_1^1$ , a first arrival time for RNG#1,  $x_1^2$  is converted to  $t_1^2$ , a first arrival time for RNG#2,  $x_i^i$  is converted to  $t_i^i$ , a first arrival time for RNG#i, and so on.

Selector 209 then determines which one of the arrival times,  $t$ 's, is an earliest arrival time. The earliest arrival time is selected from among the arrival times. If two or more arrival times,  $t$ 's, are equal, but less than all other arrival times, then any of the equal arrival times may be selected. Selector 209 then generates a random number  $P$  based on the earliest arrival time. Figure 2 shows  $P_1$ , the first random number generated by the CPRNG. Selector 209, via line 210, then causes the random number generator which had generated the selected earliest arrival time, to generate a next value of  $x$ . For example, if RNG#i had generated the earliest arrival time based on the first respective value of  $x$ ,  $x_1^i$ , RNG#i will be caused to generate the second respective value of  $x$ ,  $x_2^i$ , which will then be converted by converter 208 to a second arrival time,  $t_2^i$ , for RNG#i. The selector then would examine the arrival times to determine the next earliest arrival time to produce  $P_2$ , the second random number from the CPRNG. The process continues until a desired number of random numbers,  $P$ 's, have been generated.

Figure 3 illustrates a more detailed view of one embodiment of converter 208. A value of  $x$ , for example,  $x_j^i$ , the  $j^{th}$  value from the  $i^{th}$  random number generator, RNG#I, is received as input to xconverter 302 which converts  $x_j^i$  to a probability number, for example,  $P_j^i$ , the  $j^{th}$  probability

number from the  $i^{th}$  random number generator, such that  $0 < P_j^i \leq 1$ . Inter-arrival time calculator 304 converts the probability number, for example,  $P_j^i$ , to an inter-arrival time, for example, the  $j^{th}$  inter-arrival time for the  $i^{th}$  random number generator,  $\Delta t_j^i$ . Arrival time calculator then converts the inter-arrival time to a next arrival time, for example  $t_j^i$ , the  $j^{th}$  arrival time for the  $i^{th}$  random number generator. The basis on which the various calculations can be made is explained later herein.

Figure 4 illustrates a more detailed view of selector 209. Selector 209 receives as input all of the next arrival times,  $t$ 's. Comparator 402 compares the next arrival times, and selects an earliest next arrival time (the smallest  $t$ ). The comparator, via line 210, then causes the random number generator associated with the smallest arrival time to generate a next respective  $x$ . The comparator also passes the smallest next arrival time  $t$  to producer 404 to produce the next random number output from the CPRNG, for example,  $P_i$ , the  $i^{th}$  random number produced by the CPRNG.

Referring again to Figure 2, assume that the inter-arrival time of each of the  $n$  streams of random numbers from each uniformly distributed PRNG is independent of the  $n-1$  other PRNG's generating inter-arrival times. Considering stream  $i$ , a corresponding PRNG, RNG# $i$ , generates its  $j^{th}$  pseudo-random integer  $x_j^i$ , which is in a range from 0 to  $c_i$ , where  $c_i$  is a maximum value generated by RNG# $i$ . XConverter 302, shown in Fig. 3, within converter 208, converts  $x_j^i$  to a probability number, for example,  $P_j^i$ , which is in a range such that  $0 < P_j^i \leq 1$ . The conversion may be performed according to the following formula:

$$P_j^i = \frac{(x_j^i + 1)}{(c_i + 1)}$$

[EQUATION 2]

$P_j^i$  is converted to an inter-arrival time, for example,  $\Delta t_j^i$  by inter-arrival time calculator 304 using an Inverse Cumulative Distribution Function (ICDF) for inter-arrival times. The ICDF can be determined by the following equation:

$$\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i} = \frac{-\ln\left(\frac{(x_j^i + 1)}{(c_i + 1)}\right)}{\lambda_i}$$

[EQUATION 3]

where  $\lambda_i$  is an average arrival rate for random stream  $i$  and  $\Delta t_j^i$  is an inter-arrival time for the  $j^{th}$  inter-arrival on stream  $i$ .

Arrival time calculator 306 calculates a next arrival time by adding a previous arrival time associated with the random number generator to the inter-arrival time,  $\Delta t_j^i$  to calculate a next arrival time. For example,  $t_j^i$ , the  $j^{th}$  arrival time associated with the  $i^{th}$  random number generator, RNG#i, can be calculated by adding the previous arrival time,  $t_{j-1}^i$  to inter-arrival time  $\Delta t_j^i$ .

In other words, the  $j^{th}$  arrival time on stream  $i$  is

$$t_j^i = t_{j-1}^i + \Delta t_j^i = t_0^i + \sum_{k=1}^j \Delta t_k^i$$

[EQUATION 4]

At any given time T, the next arrival in the combined stream will occur at  $t_i$  indicating that there have been  $i-1$  arrivals on the combined stream prior to  $t_i$ . The  $i^{\text{th}}$  inter-arrival time for the combined stream,  $\Delta t_i = t_i - t_{i-1}$  which can be converted into a uniformly distributed probability  $P_i$  by using a Cumulative Distribution Function (CDF) for an exponential distribution:

$$P_i = e^{-\left(\sum_{j=1}^n \lambda_j\right) \Delta t_i} \quad [\text{EQUATION 5}]$$

Producer 404 calculates the  $i_{\text{th}}$  probability for the combined stream,  $P_i$ , based on Equation 5, where  $\lambda_j$  is the average inter-arrival rate for the  $j_{\text{th}}$  stream and  $\Delta t_i$  is the inter-arrival time for the  $i_{\text{th}}$  stream.  $\Delta t_i$  can be derived by:

$$\Delta t_i = t_i - t_{i-1} \quad [\text{EQUATION 6}]$$

In other words, the  $i_{\text{th}}$  inter-arrival time for the combined stream is equal to the  $(i_{\text{th}}-1)$  arrival time subtracted from the  $i_{\text{th}}$  arrival time.

Given the smoothing properties when traffic streams are combined, the combined stream will more closely approximate a Poisson distribution than do the individual constituent streams. As a result, the  $P$ 's corresponding to the Poisson process in the combined stream have superior and more uniform randomness than the values of  $P_j^i$  generated by the constituent PRNG's.

Figures 5A and 5B show a flowchart which helps to explain the processing which occurs in an embodiment of the invention. At P500, an



arrival time associated with each of the random number generators is initialized to 0.

At P502, each of the  $n$  random number generators is used to calculate a respective value of  $x$ . For example, a linear congruential random-number generator, defined by  $x_i = (ax_{i-1} + b) \text{ modulo } (c+1)$ , can be used to derive a next value of  $x$ . Note that the invention is not limited to being used only with linear congruential random-number generators, but may be used with a number of different random number generators.

At P504, for each value of  $x$ , a respective probability number,  $P_j^i$  is calculated. The calculation can be determined by  $P_j^i = \frac{x+1}{c_i+1}$ .

At P506, a time increment or inter-arrival time for each probability number  $P_j^i$  is determined. This can be determined by calculating the time increment,  $\Delta t_j^i$  as shown in equation 3.

At P508, a next arrival time for each of the random number generators is determined by adding the previous arrival time for a corresponding random number generator to a corresponding time increment or inter-arrival time  $\Delta t_j^i$ .

At P510 a determination is made as to which one of the random number generators has an earliest next arrival time. If more than one random number generator has the same arrival time, any of these generators can be selected first and the remaining generator(s) having the same arrival time may be processed in any order, but before other random number generators having later arrival times.

At P514, a probability, for example,  $P_i$  is determined by the following formula:

$$P_i = e^{-\left(\sum_{j=1}^n \lambda_j\right)(t_i - t_{i-1})} \quad (\text{EQUATION 7})$$

where  $P_i$  is the  $i^{th}$  probability generated for the CPRNG,  $\lambda_j$  is the average inter-arrival rate for the  $j^{th}$  random number generator and  $t_i - t_{i-1}$  is the  $(i^{th} - 1)$  arrival time subtracted from the  $i^{th}$  arrival time, which equals the  $i^{th}$  inter-arrival time for the CPRNG.

At P516, the probability, for example,  $P_i$  is provided as the generated random number from the CPRNG. Thus, the generated random number is a value between 0 and 1. To produce a random number in a range, for example, 1 to 1000, the produced random number may be multiplied by 1000.

At P518, a new value of  $x$  is determined from the selected random number generator by using the selected random number generator to generate  $x$ . As mentioned above, the new value of  $x$  may be determined by using a linear congruential random-number generator or by using one of a number of different random-number generators.

At P520, a probability number, for example,  $P_j^i$  is calculated by adding 1 to the new value of  $x$  and dividing that sum by  $1 + c_i$ , as previously described.

At P522, a time increment or inter-arrival time  $\Delta t_j^i$  corresponding to the probability number, for example,  $P_j^i$  is calculated. This can be determined according to equation 3.

At P524, a next arrival time for the random number generator can be determined by adding the previous arrival time to the increment  $\Delta t_j^i$  and saving the next arrival time corresponding to the random number generator.

Processes P510 through P524 continue to be repeated to generate each additional random number  $P_i$ .

The above-described calculations can be simplified by assuming that the average arrival rate for each of the PRNG's is equal to 1. That is,  $\lambda$  corresponding to the average arrival rate for each of the PRNG's is equal to 1. Making such an assumption, equation 3 becomes:

$$\Delta t_j^i = -\ln(P_j^i) = -\ln\left(\frac{(x_j^i + 1)}{(c_i + 1)}\right) \quad [\text{EQUATION 8}]$$

Further, equation 5 becomes:

$$P_i = e^{-n(t_i - t_{i-1})} \quad [\text{EQUATION 9}]$$

where  $t_i - t_{i-1}$  is a difference between a value of the time at an  $i^{\text{th}}$  arrival time and a value of time at a  $(i^{\text{th}} - 1)$  arrival time and  $n$  is the number of random number generators.

Using the above simplified equations, new equation 8 can be used at P206 and P222, respectively, and new equation 9 can be used at P214.

In the embodiment shown in Figures 2 through 4, acts P504 and P520 are performed by the xconverter 302, acts P506 and P522 are performed by inter-arrival time calculator 304, acts P508 and P524 are performed by arrival time calculator 306, act P510 is performed by comparator 402 and acts P514 through P516 are performed by producer 404.

Figure 6 provides an example of an embodiment of an apparatus for generating random numbers. In this embodiment, the apparatus includes a computer 600. Computer 600 has a CPU 602 which communicates with a memory 604. The memory may be random access memory or a combination of random access memory and read-only memory. The computer may also include disk drive 606 and disk 610 which resides in disk drive 606. The disk may be a floppy disk, a hard disk or an optical disk. The disk may include instructions for the CPU 602 to perform as a CPRNG.

Computing a logarithm is typically a slow process on a computer. This can be substantially accelerated by previously generating a table of logarithms of integers. Therefore, the table can then be indexed by integer  $(x+1)$  and by integer  $(c_i+1)$  to form  $\ln(x+1)$  and  $\ln(c_i+1)$ . Since it is well known that  $\ln\left(\frac{a}{b}\right)$  is equal to  $\ln(a)-\ln(b)$ ,  $-\ln\left(\frac{x+1}{c_i+1}\right)$  can be derived by using the table to determine the value of  $\ln(c_i+1)$  and subtracting that value from  $\ln(x+1)$  and changing the sign of the result.

When fewer random number generators are used, for example, less than 10, a linear search can be used to find an earliest next arrival time from among the arrival times corresponding to each random number generator.

However, when a larger number of random number generators are used, for example, 10 or more, a heap may be used to speed up the process of finding an earliest next arrival time from among the arrival times corresponding to each random number generator.

Embodiments of the invention may be implemented in hardware, software, or firmware. The firmware may be in a read-only memory and the software may reside on a medium such as a floppy disk, optical, disk, or CD ROM, for example.

While the invention has been described with reference to certain illustrated embodiments, the words which have been used herein are words of description, rather than words of limitation. Changes may be within the purview of the appended claims without departing from the scope and spirit of the invention in its aspects. Although the invention has been described herein with reference to particular structures, acts, and materials, the invention is not to be limited to the particulars disclosed but rather extends to all equivalent structures, acts, and materials, such as are within the scope of the appended claims.